MID-YEAR SYNOPSIS

Cass Technical High School
Detroit, MI
Innovating Young Minds Team
The name of our team is called Innovating Young Minds. We represent Cass Technical High School. The team consists of 13 students from grades 9–12.

Our goal is to produce an educational activity book for grades Kindergarten through Second Grade. A comic book and computerized game for grades Third through Sixth to inform children about STEM careers and renewable energy. Our main target is to educate children more on the use of solar panels.
Development/Production of:
- Adding New Characters
- Story Lines For Coloring Book & Game
- Review Activity Book
- Introduced High School Enterprise to potential eighth-grade at open house through PowerPoint presentation.
Challenges

- Creating Storylines
- Deciding Role of Team Members
- Connecting Comic Book and Game Concept
- Making Sure Information Meet Age Group
- How Much Information To Use
Game Group In Acton

Terrell Shaw instructing students how to develop a computerize game.
“I wasn’t interested in solar energy before I joined this group. I learned so much! I can’t wait to learn more!” –Cynthia Madu

“While working with the group I learned different aspects of Microsoft Office and other software.” –Alexis Halsell

“Through team building exercises we evolved our common goal of producing an environmental comic book all while building relationships with the team members.” –Melanie Dial
The Future and Marketing

- Create a computerized game involving our characters.

- By the Expo our team will have a finalized activity book and rough draft of the comic book and a game.

- We plan to market our product via internet and visiting local Detroit elementary schools.